

THE RANCOR PIT

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--Sunday, December 15, 2002

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Filvian

Attribute Dice: 10D**DEXTERITY** 1D/3D**KNOWLEDGE** 1D/4D**MECHANICAL** 1D+1/4D+2**PERCEPTION** 1D/3D**STRENGTH** 1D+2/4D**TECHNICAL** 2D/5D+1**Special Abilities:**

Technology Aptitude: The Filvians are quick studies of technology. At the time of character creation, they receive 2D for every 1D placed in any *Technical* skills.

Stamina: As desert creatures, Filvians have great stamina. They automatically have +2D in *stamina* and *survival: desert* and can advance both skills at half the normal Character Point cost until they reach 8D.

Story Factors:

Fear of the Empire: Filvians are fearful of the Empire because of its prejudice against aliens.

Curiosity: Filvians are attracted to new technology and unfamiliar machinery. When encountering new mechanical devices, Filvians must make a Moderate *willpower* roll (at a -1D penalty) or they will be unable to prevent themselves from examining the device.

Move: 8/10**Size:** 1.2-1.9 meters tall

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